

## EULER'S METHOD

## MAIN CONCEPTS

- **Euler's method** is a technique/algorithm used to approximate the solution to a differential equation.
- Consider the differential equation  $\frac{dy}{dt} = f(y, t)$  and suppose we know that at  $t = t_0$   $y(t_0) = y_0$ . It's useful to think of  $y$  as position and  $t$  as time (although this may not always be true literally). Euler's method can be heuristically described in the following way:
  - The main idea is to think of moving forward in small time steps  $\Delta t$ .
  - At  $t = t_0$ , the slope is given by the  $f(y_0, t_0)$ .
  - In a time step of  $\Delta t$ , you would move a distance  $f(y_0, t_0)\Delta t$ .
  - Since you started at position  $y_0$  at time  $t_0$ , your position would change to  $y_0 + f(y_0, t_0)\Delta t$  at the new time  $t_0 + \Delta t$ . We write  $y_1 = y_0 + f(y_0, t_0)\Delta t$  and  $t_1 = t_0 + \Delta t$  as the new position and new time.
  - We now repeat the above steps, but our starting position and time are  $y_1$  and  $t_1$  rather than  $y_0$  and  $t_0$ . So we get a new position and time which are  $y_2 = y_1 + f(y_1, t_1)\Delta t$  and  $t_2 = t_1 + \Delta t$ .
  - In general, at step  $n$ , our position is given by  $y_n = y_{n-1} + f(y_{n-1}, t_{n-1})\Delta t$ .

## ACTIVITIES

### ACTIVITY 7.3.2

Consider the initial value problem

$$\frac{dy}{dt} = 2t - 1, y(0) = 0.$$

- (a) Use Euler's method with  $\Delta t = 0.2$  to approximate the solution at  $t_i = 0.2, 0.4, 0.6, 0.8,$  and  $1.0$ . Record your work in the following table and sketch the points  $(t_i, y_i)$  on the axes provided

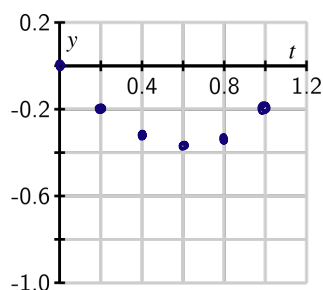


Figure 1: Grid for plotting points generated by Euler's method

$t_i$	$y_i$	$dy/dt$	$\Delta y$
0.0000	0.0000		
0.2000			
0.4000			
0.6000			
0.8000			
1.0000			

- (b) Find the exact solution to the original initial value problem and use this function to find the error in your approximation at each one of the points  $t_i$ .

$$\frac{dy}{dt} = 2t - 1 \rightarrow \int \frac{dy}{dt} dt = \int (2t - 1) dt \Rightarrow y = t^2 - t + C \quad y(0) = 0 \Rightarrow y(0) = 0^2 - 0 + C = 0 \Rightarrow C = 0$$

- (c) Explain why the value  $y_5$  generated by Euler's method for this initial value problem produces the same value as a left Riemann sum for the definite integral  $\int_0^1 (2t - 1) dt$ .

Writing the steps of Euler's method:

$$y_5 = \Delta t f(t_0) + \Delta t f(t_1) + \Delta t f(t_2) + \Delta t f(t_3) + \Delta t f(t_4) \rightarrow \text{Riemann sum of } f(t) = 2t - 1$$

exactly the left

- (d) How would your computations differ if the initial value was  $y(0) = 1$ ? What does this mean about different solutions to this differential equation?

They shift up by 1.

ACTIVITY 7.2.3

Consider the differential equation

$$\frac{dy}{dt} = 6y - y^2.$$

- (a) Sketch the slope field for this differential equation on the axes provided in Figure 2

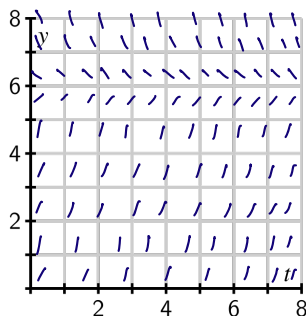


Figure 2: Grid for plotting the slope field

- (b) Identify any equilibrium solutions and determine whether they are stable or unstable.

$$\frac{dy}{dt} = 6y - y^2 = y(6-y) \Rightarrow y=0 \text{ or } y=6$$

From the slope field  $y=0$  is unstable  
and  $y=6$  is stable

- (c) What is the long-term behavior of the solution that satisfies the initial value  $y(0) = 1$ ?

The solution approaches  $y=6$ .

- (d) Using the initial value  $y(0) = 1$ , use Euler's method with  $\Delta t = 0.2$  to approximate the solution at  $t_i = 0.2, 0.4, 0.6, 0.8$ , and  $1.0$ . Record your results in the table below and sketch the corresponding points  $(t_i, y_i)$  on the axes provided on Figure 3. Note the different horizontal scale on the axes on Figure 2 and Figure 3

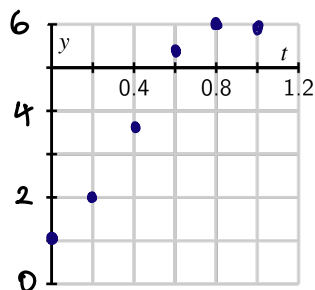


Figure 3: Grid for plotting points generated by Euler's method

$t_i$	$y_i$	$dy/dt$	$\Delta y$
0.0000	1.0000		
0.2000			
0.4000			
0.6000			
0.8000			
1.0000			

(e) What happens if we apply Euler's method to approximate the solution with  $y(0) = 6$ ?

We should get  $y_i = 6$  for all  $i$ .