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1 SURFACES AND SURFACE INTEGRALS

- 1. Curves can be parametrised using one parameter. Surfaces on the other hand need two parameters to be described.
- 2. A parametrised surface is a map

$$\begin{split} \Phi : & D \to \mathbb{R}^3 \\ & (u, v) \mapsto (x(u, v), y(u, v), z(u, v)) \end{split}$$

- 3. The surface itself is the image of the map, $\Phi(D)$.
- 4. Tangent vectors to the surface are given by

$$\mathbf{\Phi}_{u} = \frac{\partial \mathbf{\Phi}}{\partial u} = \left(\frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u}\right)$$

and

$$\mathbf{\Phi}_v = \frac{\partial \mathbf{\Phi}}{\partial v} = \left(\frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v}\right),\,$$

with a normal vector

$$\mathbf{n} = \mathbf{T}_u \times \mathbf{T}_v.$$

5. The area of a surface is given by

$$A(S) = \iint_D \|\mathbf{T}_u \times \mathbf{T}_v\| \, \mathrm{d}u \, \mathrm{d}v$$

6. The scalar surface area element is given by

$$\mathrm{d}S = \|\mathbf{T}_u \times \mathbf{T}_v\| \,\mathrm{d}u \,\mathrm{d}v,$$

and

- 7. For a sphere $x^2 + y^2 + z^2 = R^2$, the element is $dS = R^2 \sin \phi \, d\phi \, d\theta$.
- 8. The natural parameterisation for the graph of a function z = g(x, y) is

$$\mathbf{\Phi}(x,y) = (x,y,g(x,y)),$$

where we use x and y themselves as the parameters. The scalar surface area element is

$$\mathrm{d}S = \left[\sqrt{\left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2 + 1}\right] \,\mathrm{d}x \,\mathrm{d}y.$$

2 PRACTICE PROBLEMS

1. Consider the surface in \mathbb{R}^3 parametrised by

$$\Phi(r,\theta) = (r\cos\theta, r\sin\theta, \theta) \quad 0 \le r \le 1, \quad 0 \le \theta \le 2\pi$$

- (a) Sketch and describe the surface.
- (b) Show that the surface is regular and find an expression for the unit normal to the surface.
- (c) Find the equation for the plane tangent to the surface at a point (x_0, y_0, z_0) on it.
- (d) Compute the mass of the surface given that the mass density at a point (x, y, z) is equal to twice the distance of (x, y, z) to the central axis.
- 2. Compute the area of the region cut from the plane x + y + z = a by the cylinder $x^2 + y^2 = a^2$.
- 3. Compute the area of that portion of the conical surface $x^2 + y^2 = z^2$ which lies above the *xy*-plane and is cut off by the sphere $x^2 + y^2 + z^2 = 2ax$.